



STAR WARS REBELLION

TO CONTROL A WORLD • TO COMMAND A GALAXY



FOR THE REBEL ALLIANCE

CC-7700 FRIGATE

Refined Material Cost:	120
Maintenance Cost:	42
Fighter Capacity:	0
Troop Capacity:	2
Shield Strength:	300

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The CC-7700 is an older sibling in the Coruscant group. While highly armoured, the CC-7700 is designed primarily as a support vessel to protect the vehicles and enemy vessels from a zone.

LABORATOR CRUISER

Refined Material Cost:	65
Maintenance Cost:	60
Fighter Capacity:	6
Troop Capacity:	3
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Starboard Laboratory cruiser ship duplicates the full set of capabilities from the original and is a more advanced version. For a capital ship, the Laboratory's advanced systems allow it to perform a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Laboratory is a vital part of the Rebel Alliance's operations.

MON CALAMARI CRUISER

Refined Material Cost:	32
Maintenance Cost:	70
Fighter Capacity:	0
Troop Capacity:	1
Shield Strength:	200

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Mon Calamari cruiser was originally designed for the Rebel Alliance. It is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Mon Calamari is a vital part of the Rebel Alliance's operations.

ALLIANCE ESCORT CARRIER

Refined Material Cost:	32
Maintenance Cost:	29
Fighter Capacity:	6
Troop Capacity:	0
Shield Strength:	200

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

Alliance escort carriers have a similar purpose to their Imperial counterparts. Escort carriers are capable of carrying and launching a large number of fighters and dramatically increase the Alliance's fighter capacity. They are also capable of carrying a large number of troops and are a vital part of the Rebel Alliance's operations.

CC-8600 FRIGATE

Refined Material Cost:	53
Maintenance Cost:	53
Fighter Capacity:	0
Troop Capacity:	1
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The CC-8600 is the latest version of the CC series of frigates. It is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the CC-8600 is a vital part of the Rebel Alliance's operations.

ALLIANCE BATTLECRUISER

Refined Material Cost:	248
Maintenance Cost:	175
Fighter Capacity:	18
Troop Capacity:	4
Shield Strength:	1000

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Alliance battlecruiser is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Alliance battlecruiser is a vital part of the Rebel Alliance's operations.

BULK CRUISER

Refined Material Cost:	30
Maintenance Cost:	30
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	0

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The bulk cruiser is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the bulk cruiser is a vital part of the Rebel Alliance's operations.

BULK TRANSPORT

Refined Material Cost:	24
Maintenance Cost:	22
Fighter Capacity:	0
Troop Capacity:	6
Shield Strength:	0

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The bulk transport is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the bulk transport is a vital part of the Rebel Alliance's operations.

MEDIUM TRANSPORT

Refined Material Cost:	10
Maintenance Cost:	12
Fighter Capacity:	0
Troop Capacity:	2
Shield Strength:	0

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The medium transport is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the medium transport is a vital part of the Rebel Alliance's operations.

ASSAULT FRIGATE

Refined Material Cost:	60
Maintenance Cost:	60
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The assault frigate is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the assault frigate is a vital part of the Rebel Alliance's operations.

CORRELLIAN CORVETTE

Refined Material Cost:	23
Maintenance Cost:	23
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	0

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Correllian corvette is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Correllian corvette is a vital part of the Rebel Alliance's operations.

ASSAULT CRUISER

Refined Material Cost:	120
Maintenance Cost:	90
Fighter Capacity:	23
Troop Capacity:	2
Shield Strength:	800

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The assault cruiser is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the assault cruiser is a vital part of the Rebel Alliance's operations.

NEBUJON B FRIGATE

Refined Material Cost:	34
Maintenance Cost:	30
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	200

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Nebujon B frigate is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Nebujon B frigate is a vital part of the Rebel Alliance's operations.

ALLIANCE DREADNAUGHT

Refined Material Cost:	33
Maintenance Cost:	30
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	200

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Alliance dreadnaught is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Alliance dreadnaught is a vital part of the Rebel Alliance's operations.

IMPERIAL DREADNAUGHT

Refined Material Cost:	44
Maintenance Cost:	40
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	200

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Imperial dreadnaught is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Imperial dreadnaught is a vital part of the Rebel Alliance's operations.

STAR GALLION

Refined Material Cost:	15
Maintenance Cost:	20
Fighter Capacity:	3
Troop Capacity:	3
Shield Strength:	300

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Star Galleon is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Star Galleon is a vital part of the Rebel Alliance's operations.

CARRACK LIGHT CRUISER

Refined Material Cost:	110
Maintenance Cost:	24
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	300

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Carrack light cruiser is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Carrack light cruiser is a vital part of the Rebel Alliance's operations.

IMPERIAL STAR DESTROYER

Refined Material Cost:	110
Maintenance Cost:	71
Fighter Capacity:	0
Troop Capacity:	3
Shield Strength:	300

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Imperial Star Destroyer is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Imperial Star Destroyer is a vital part of the Rebel Alliance's operations.

DEATH STAR

Refined Material Cost:	554
Maintenance Cost:	600
Fighter Capacity:	24
Troop Capacity:	18

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Death Star is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Death Star is a vital part of the Rebel Alliance's operations.

IMPERIAL BATTLE STATION

Refined Material Cost:	10
Maintenance Cost:	10
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	100

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Imperial battle station is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Imperial battle station is a vital part of the Rebel Alliance's operations.

GALILEEN

Refined Material Cost:	10
Maintenance Cost:	10
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	100

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Galileen is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Galileen is a vital part of the Rebel Alliance's operations.

IMPERIAL ESCORT CARRIER

Refined Material Cost:	34
Maintenance Cost:	30
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	100

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Imperial escort carrier is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Imperial escort carrier is a vital part of the Rebel Alliance's operations.

LANCER FRIGATE

Refined Material Cost:	14
Maintenance Cost:	30
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	100

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Lancer frigate is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Lancer frigate is a vital part of the Rebel Alliance's operations.

STRIKE CRUISER

Refined Material Cost:	70
Maintenance Cost:	60
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Strike cruiser is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Strike cruiser is a vital part of the Rebel Alliance's operations.

ASSAULT TRANSPORT

Refined Material Cost:	29
Maintenance Cost:	29
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	150	150	300

The Assault transport is a highly advanced vessel that is capable of performing a wide range of tasks, including the ability to create and maintain a large-scale force field. Although it is not a true warship, the Assault transport is a vital part of the Rebel Alliance's operations.

ASSAULT CRUISER

Refined Material Cost:	60
Maintenance Cost:	60
Fighter Capacity:	0
Troop Capacity:	0
Shield Strength:	600

Attack Strength:	Full	Alt	Full	Shield
Turbolaser:	10	0	0	30
Ion Cannon:	0	0	0	0
Laser Cannon:	50	1		